Feedback as a XP value:

* This week we had two meetings; one for discussing the what is to be done till mid week and the other one for discussing the designing and what changes need to be implemented.
* I made sure that feedback is given and received in every meeting for all the task done so far. Also, we discussed on implementing the new requirement of multi player game and took feedback of every individual on it. Thus, we obtained the time estimation and could properly plan our project.
* Also, every member discussed the allocated design task that includes making activity diagram, UI wireframes, user stories, use case specification and sequence diagrams. After each member came up with their assigned task, I made sure that they received feedback on what they have done. Changes were implemented after the feedback.
* From the UI wireframes we had designed and after implementing the front end, we realized what changes are necessary, gave feedback on it and did better designing.
* I made sure that each member gave and received honest feedback. We could determine the progress done so far and keep a track of our activities.